

Suntracer KNX-GPS Weather Station





Installation and Adjustment

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Installation, inspection, commissioning and troubleshooting of the device must only be carried out by a competent electrician.

This manual is amended periodically and will be brought into line with new software releases. The change status (software version and date) can be found in the contents footer. If you have a device with a later software version, please check

www.elsner-elektronik.de in the menu area "Service" to find out whether a more up-todate version of the manual is available.

Clarification of signs used in this manual

 \triangle

Safety advice.

4

Safety advice for working on electrical connections, components,

etc.

DANGER!

... indicates an immediately hazardous situation which will lead to

death or severe injuries if it is not avoided.

WARNING!

... indicates a potentially hazardous situation which may lead to

death or severe injuries if it is not avoided.

CAUTION!

... indicates a potentially hazardous situation which may lead to

trivial or minor injuries if it is not avoided.

STOP

ATTENTION! ... indicates a situation which may lead to damage to property if it is

not avoided.

ETS In the ETS tables, the parameter default settings are marked by

underlining.

1. Description

The **Weather Station Suntracer KNX-GPS** measures temperature, wind speed and brightness. It recognises precipitation and receives the GPS signal for time and location. In addition, using location coordinates and the time, it calculates the exact position of the sun (azimuth and elevation).

All values can be used for the control of threshold value-dependent switching outputs. States can be linked via AND logic gates and OR logic gates. The compact housing of the **Suntracer KNX-GPS** accommodates the sensors, evaluation circuits and buscoupling electronics.

Functions:

- Brightness and position of the sun: The current light intensity is measured by a sensor. In addition the Suntracer KNX-GPS calculates the position of the sun (azimuth and elevation) using time and location
- Shade control for up to 6 facades with slat and shadow edge tracking
- Wind measurement: The wind strength measurement takes place
 electronically and thus noiselessly and reliably, even during hail, snow and
 sub-zero temperatures. Even turbulent air and anabatic winds in the vicinity of
 the weather station are recorded
- Precipitation recognition: The sensor surface is heated, so that only drops
 and flakes are recognised as precipitation, but not mist or dew. When the rain
 or snow stops, the sensor is soon dry again and the precipitation warning ends
- Temperature measurement
- Weekly and calendar time switch: The weather station receives the time
 and date from the integrated GPS receiver. The weekly time switch switches up
 to 4 different periods per day. With the calendar time switch up to 3 additional
 time periods can be defined, in which up to 2 On/Off switches take place. The
 switching outputs can be used as communications objects. The switch times
 are set via parameters.
- Switching outputs for all measured and calculated values (threshold values can be set via parameters or communications objects)
- 8 AND and 8 OR logic gates with 4 for each input. All switching events as well as 16 logic inputs (in the form of communications objects) can be used as inputs for the logic gates. The output of each gate can be optionally configured as 1-bit or 2 x 8-bit

Configuration is made using the KNX software ETS. The **product file**, the data sheet and the manual can be downloaded from the Elsner Elektronik homepage on **www.elsner-elektronik.de** in the "Service" menu.

1.1. Technical data

Housing	Plastic
Colour	White / Translucent
Mounting	Surface-mounted
Protection rating	IP 44

Dimensions	approx. $96 \times 77 \times 118$ (W × H × D, mm)
Weight	approx. 170 g
Ambient temperature	Operation -30+50°C, storage -30+70°C
Auxiliary voltage	1240 V DC, 1228 V AC. An appropriate power supply unit can be obtained from Elsner Elektronik.
Auxiliary current	max. 185 mA at 12 V DC, max. 81 mA at 24 V DC, Residual ripple 10%
Bus current	max. 8 mA
Data output	KNX +/- Bus connector terminal
BCU Type	own microcontroller
PEI Type	0
Group addresses	max. 254
Assignments	max. 255
Communication objects	254
Heater rain sensor	approx. 1,2 W
Measurement range temperature	-30+80°C
Resolution (temperature)	0,1°C
Accuracy (temperature)	±1°C at -10+85°C, ±1,5°C at -25+150°C
Measurement range wind	035 m/s
Resolution (wind)	0,1 m/s
Accuracy (wind)	at ambient temperature -20+50°C: ±22% of the measurement value when incident flow is from 45315° ±15% of the measurement value when incident flow is from 90270° (Frontal incident flow corresponds to 180°)
Measurement range brightness	0150.000 Lux
Resolution (brightness)	1 Lux at 0120 Lux 2 Lux at 1211.046 Lux 63 Lux at 1.04752.363 Lux 423 Lux at 52.364150.000 Lux
Accuracy (brightness)	±20% at 0 lx 10 klx ±15% at 10 klx 150 klx

The product conforms with the provisions of EC guidelines

- EMC Directive 2004/108/EC
- Low Voltage Directive 2006/95/EC

The following standards and/or technical specifications have been applied:

- EN 50491-5-1: 2010
- EN 50491-5-2: 2011

2. Installation and commissioning

2.1. Installation notes



Installation, testing, operational start-up and troubleshooting should only be performed by an electrician.



CAUTION! Live voltage!

There are unprotected live components inside the device.

- National legal regulations are to be followed.
- Ensure that all lines to be assembled are free of voltage and take precautions against accidental switching on.
- Do not use the device if it is damaged.
- Take the device or system out of service and secure it against unintentional use, if it can be assumed, that risk-free operation is no longer guaranteed.

The device is only to be used for its intended purpose. Any improper modification or failure to follow the operating instructions voids any and all warranty and guarantee claims.

After unpacking the device, check it immediately for possible mechanical damage. If it has been damaged in transport, inform the supplier immediately.

The device may only be used as a fixed-site installation; that means only when assembled and after conclusion of all installation and operational start-up tasks and only in the surroundings designated for it.

Elsner Elektronik is not liable for any changes in norms and standards which may occur after publication of these operating instructions.

2.1.1. Installation position

Choose an installation position in the building where wind, rain and sun can be measured unhindered by the sensors. The weather station must not be installed underneath any structural parts from which water can still drip onto the rain sensor after it has stopped raining or snowing. The weather station must not be shaded by anything, such as building structures or trees.

At least 60 cm of clearance must be left all round the weather station. This facilitates correct wind speed measurement without eddies. The distance concurrently prevents spray (raindrops hitting the device) or snow (snow penetration) from impairing the measurement. It also does not allow birds to bite it.

Please take note that an extended awning does not shade the device from sun and wind.

Temperature measurements can also be affected by external influences such as by warming or cooling of the building structure on which the sensor is mounted, (sunlight, heating or cold water pipes). Temperature variations from such sources of interference must be corrected in the ETS in order to ensure the specified accuracy of the sensor (temperature offset).

Magnetic fields, transmitters and interfering fields from electricity consumers (e.g. fluorescent lamps, neon signs, switched-mode power supplies etc.) can interfere with or even cut out reception of the GPS signal.

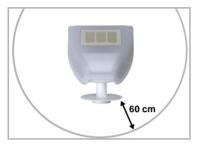


Fig. 1
There must be at least 60 cm of space below, to the sides and in front of the weather station left from other elements (structures, construction parts, etc.).

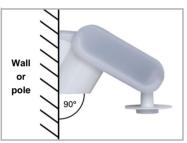


Fig. 2
The weather station must be mounted on a vertical wall (or a pole).



Fig. 3
The weather station must be mounted in the horizontal transverse direction (horizontally).

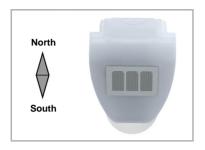


Fig. 4
For installation in the northern hemisphere, the weather station must be aligned to face south.

For installation in the southern hemisphere, the weather station must be aligned to face north.

2.2. Mounting the weather station

2.2.1. Attaching the mount

The weather station comes with a combination wall/pole mount. The mount comes adhered by adhesive strips to the rear side of the housing.

Fasten the holder vertically to the wall or pole.

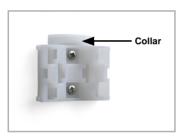


Fig. 5
For wall mounting: Flat side to the wall, crescent moon-shaped crosspiece facing up.

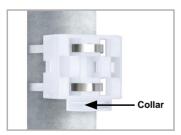


Fig. 6
For pole mounting: curved side to the pole, crosspiece facing down.





Fig. 7

Different mounting arms are available from Elsner Elektronik as additional, optional accessories for flexible installation of the weather station on a wall, pole or beam.

Example of the use of a mounting arm: Due to flexible ball joints, the sensor can be brought into ideal position.

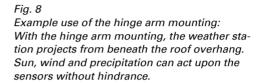


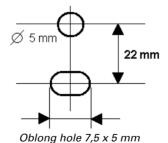


Fig. 9
Example use of the hinge arm mounting:
Fitting to a pole with worm drive hose clips

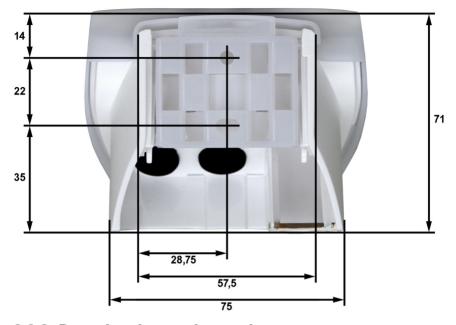
2.2.2. Rear view and drill sketch

Fig. 10 a+b

Dimensions of the rear side of the housing with holder, dimensions in mm. Divergences are possible for technical reasons.



Weather Station Suntracer KNX-GPS • Status: 01.10.2014 • Errors excepted. Subject to technical changes.



2.2.3. Preparing the weather station



The weather station lid with the rain sensor latches into place on the lower edge to the right and left (see figure). Remove the lid from the weather station. Proceed carefully to avoid tearing off the cable connection between the circuit board in the lower section and the rain sensor in the lid (cable with plug).

Lead the cable for the voltage supply and bus connection through the rubber seals on the bottom of the weather station and connect Voltage and Bus +/- to the terminals provided.

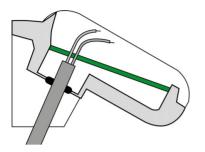


Fig. 12 Remove the cable shielding under the circuit board and only feed the connector cables upwards through the openings in the circuit board.

2.2.4. Layout of the circuit board

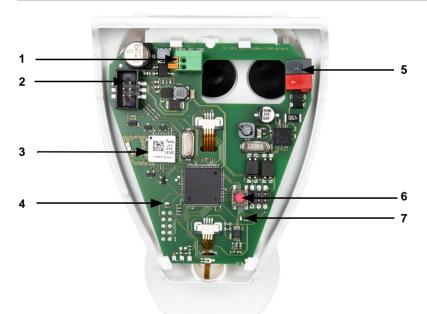


Fig. 13

- 1 Spring-force auxiliary voltage terminal. Suitable for solid conductor up to 1.5 mm² or fine wire conductor. Terminal configuration independent from polarity (+/- or -/+).
- 2 Slot for cable connection to the precipitation sensor in the casing lid
- 3 GPS antenna
- 4 Signal LED
- 5 KNX terminal +/-
- 6 Program button for setting up device
- 7 Program LED

2.2.5. Mounting the weather station

Close the housing by putting the cover back over the bottom part. The cover must snap in on the left and right with a definite "click".



Fig. 14
Make sure the cover and bottom part are properly snapped together! This picture is looking at the closed sensor from underneath.



Fig. 15
Push the housing from above into the fastened mount. The bumps on the mount must snap into the rails in the housing.

To remove it, the weather station can be simply pulled upwards out of the mount, against the resistance of the fastening.

2.3. Notes on mounting and commissioning

Do not open weather station if water (rain) might ingress: even some drops might damage the electronic system.

Observe the correct connections. Incorrect connections may destroy the weather station or connected electronic devices.

Please take care not to damage the temperature sensor (small blank at the bottom part of the housing.) when mounting the weather station. Please also take care not to break away or bend the cable connection between the blank and the rain sensor when connecting the weather station.

Remove all existing protection labels after installation.

The measured wind value and thus all other wind switching outputs may only be supplied 60 seconds after the supply voltage has been connected.

After the auxiliary voltage has been applied, the device will enter an initialisation phase lasting a few seconds. During this phase no information can be received via the bus.

3. Addressing of the device at the bus

The device is supplied with the bus address 15.15.250. You can program another address into the ETS by overwriting the 15.15.250 address or by teaching via the programming key on the circuit board inside the housing.

4. Maintenance



WARNING!

Risk of injury caused by components moved automatically!

The automatic control can start system components and place people in danger (e.g. moving windows/awnings if a rain/wind alarm has been triggered while cleaning).

Always isolate the device from the mains for servicing and cleaning.

The device must regularly be checked for dirt twice a year and cleaned if necessary. In case of severe dirt, the sensor may not work properly anymore.



ATTENTION

The device can be damaged if water penetrates the housing.

Do not clean with high pressure cleaners or steam jets.

5. Transmission protocol

Units:

Temperatures in degrees Celsius Brightness in lux Wind in metres per second Azimuth and elevation in degrees

5.1. List of all communications objects

Abbreviations Flags:

C Communication

R Read

W Write

T Transfer

U Update

Nr.	Name	Function	DPT	Flags
0	Signal LED	Input	1.002	CRW
1	GPS date	Input / Output	11.001	CRWT
	Date	Input / Output	11.001	CRWT
2	GPS time	Input / Output	10.001	CRWT
	Time	Input / Output	10.001	CRWT
3	Date and time request	Input	1.017	CRW
4	GPS malfunction (0 = OK 1 = NOT OK)	Output	1.002	CRT
5	Location eastern longitude [°]	Output (DPT 14.007)	14.007	CRT
6	Location northern latitude [°]	Output (DPT 14.007)	14.007	CRT
7	Rain: Switching output 1	Output	1.002	CRT
8	Rain: Switching output 2	Output	1.002	CRT
9	Rain: Switching delay to rain	Input	9.010	CRW
10	Rain: Switching delay to no rain	Input	9.010	CRW
11	Night: Switching output	Output	1.002	CRT
12	Night: Switching delay to night	Input	9.010	CRW
13	Night: Switching delay to non-night	Input	9.010	CRW
14	Temperature measurement value	Output	9.001	CRT
15	Temperature measurement value requirement min./max.	Input	1.017	CRW

Nr.	Name	Function	DPT	Flags
16	Temperature measurement value minimum	Output	9.001	CRT
17	Temperature measurement value maximum	Output	9.001	CRT
18	Temperature measurement value reset min./max.	Input	1.017	CRW
19	Temperature sensor malfunction (0 = OK 1 = NOT OK)	Output	1.002	CRT
20	Temperature TV 1: Absolute value	Input / Output	9.001	CRWTU
21	Temperature TV 1: Change (1:+ 0: -)	Input	1.002	CRW
22	Temperature TV 1: Switching delay from 0 to 1	Input	9.010	CRW
23	Temperature TV 1: Switching delay from 1 to 0	Input	9.010	CRW
24	Temperature TV 1: Switching output	Output	1.002	CRT
25	Temperature TV 1: Switching output block	Input	1.002	CRW
26	Temperature TV 2: Absolute value	Input / Output	9.001	CRWTU
27	Temperature TV 2: Change (1:+ 0: -)	Input	1.002	CRW
28	Temperature TV 2: Switching delay from 0 to 1	Input	9.010	CRW
29	Temperature TV 2: Switching delay from 1 to 0	Input	9.010	CRW
30	Temperature TV 2: Switching output	Output	1.002	CRT
31	Temperature TV 2: Switching output block	Input	1.002	CRW
32	Temperature TV 3: Absolute value	Input / Output	9.001	CRWTU
33	Temperature TV 3: Change (1:+ 0: -)	Input	1.002	CRW
34	Temperature TV 3: Switching delay from 0 to 1	Input	9.010	CRW
35	Temperature TV 3: Switching delay from 1 to 0	Input	9.010	CRW
36	Temperature TV 3: Switching output	Output	1.002	CRT
37	Temperature TV 3: Switching output block	Input	1.002	CRW
38	Temperature TV 4: Absolute value	Input / Output	9.001	CRWTU
39	Temperature TV 4: Change (1:+ 0: -)	Input	1.002	CRW

Nr.	Name	Function	DPT	Flags
40	Temperature LV 4: Switching delay from 0 to 1	Input	9.010	CRW
41	Temperature LV 4: Switching delay from 1 to 0	Input	9.010	CRW
42	Temperature TV 4: Switching output	Output	1.002	CRT
43	Temperature TV 4: Switching output block	Input	1.002	CRW
44	Wind measurement	Output	9.005	CRT
45	Wind measurement value requirement max.	Input	1.017	CRW
46	Maximum wind measurement value	Output	9.005	CRT
47	Wind measurement value reset max.	Input	1.017	CRW
48	Wind Sensor Malfunction (0 = OK 1 = NOT OK)	Output	1.002	CRT
49	Wind TV 1: Absolute value	Input / Output	9.005	CRWTU
50	Wind TV 1: Change (1:+ 0: -)	Input	1.002	CRW
51	Wind TV 1: Switching delay from 0 to 1	Input	9.010	CRW
52	Wind TV 1: Switching delay from 1 to 0	Input	9.010	CRW
53	Wind TV 1: Switching output	Output	1.002	CRT
54	Wind TV 1: Switching output block	Input	1.002	CRW
55	Wind TV 2: Absolute value	Input / Output	9.005	CRWTU
56	Wind TV 2: Change (1:+ 0: -)	Input	1.002	CRW
57	Wind TV 2: Switching delay from 0 to 1	Input	9.010	CRW
58	Wind TV 2: Switching delay from 1 to 0	Input	9.010	CRW
59	Wind TV 2: Switching output	Output	1.002	CRT
60	Wind TV 2: Switching output block	Input	1.002	CRW
61	Wind TV 3: Absolute value	Input / Output	9.005	CRWTU
62	Wind TV 3: Change (1:+ 0: -)	Input	1.002	CRW
63	Wind TV 3: Switching delay from 0 to 1	Input	9.010	CRW
64	Wind TV 3: Switching delay from 1 to 0	Input	9.010	CRW
65	Wind TV 3: Switching output	Output	1.002	CRT
66	Wind TV 3: Switching output block	Input	1.002	CRW

Nr.	Name	Function	DPT	Flags
67	Brightness measurement value	Output	9.004	CRT
68	Brightness TV 1: Absolute value	Input / Output	9.004	CRWTU
69	Brightness TV 1: Change (1:+ 0: -)	Input	1.002	CRW
70	Brightness TV 1: Switching delay from 0 to 1	Input	9.010	CRW
71	Brightness TV 1: Switching delay from 1 to 0	Input	9.010	CRW
72	Brightness TV 1: Switching output	Output	1.002	CRT
73	Brightness TV 1: Switching output block	Input	1.002	CRW
74	Brightness TV 2: Absolute value	Input / Output	9.004	CRWTU
75	Brightness TV 2: Change (1:+ 0: -)	Input	1.002	CRW
76	Brightness TV 2: Switching delay from 0 to 1	Input	9.010	CRW
77	Brightness TV 2: Switching delay from 1 to 0	Input	9.010	CRW
78	Brightness TV 2: Switching output	Output	1.002	CRT
79	Brightness TV 2: Switching output block	Input	1.002	CRW
80	Brightness TV 3: Absolute value	Input / Output	9.004	CRWTU
81	Brightness TV 3: Change (1:+ 0: -)	Input	1.002	CRW
82	Brightness TV 3: Switching delay from 0 to 1	Input	9.010	CRW
83	Brightness TV 3: Switching delay from 1 to 0	Input	9.010	CRW
84	Brightness TV 3: Switching output	Output	1.002	CRT
85	Brightness TV 3: Switching output block	Input	1.002	CRW
86	Brightness TV 4: Absolute value	Input / Output	9.004	CRWTU
87	Brightness TV 4: Change (1:+ 0: -)	Input	1.002	CRW
88	Brightness TV 4: Switching delay from 0 to 1	Input	9.010	CRW
89	Brightness TV 4: Switching delay from 1 to 0	Input	9.010	CRW
90	Brightness TV 4: Switching output	Output	1.002	CRT
91	Brightness TV 4: Switching output block	Input	1.002	CRW
92	Twilight TV 1: Absolute value	Input / Output	9.004	CRWTU
93	Twilight TV 1: Change (1:+ 0: -)	Input	1.002	CRW
94	Twilight TV 1: Switching delay from 0 to 1	Input	9.010	CRW

Nr.	Name	Function	DPT	Flags
95	Twilight TV 1: Switching delay from 1 to 0	Input	9.010	CRW
96	Twilight TV 1: Switching output	Output	1.002	CRT
97	Twilight TV 1: Switching output block	Input	1.002	CRW
98	Twilight TV 2: Absolute value	Input / Output	9.004	CRWTU
99	Twilight TV 2: Change (1:+ 0: -)	Input	1.002	CRW
100	Twilight TV 2: Switching delay from 0 to 1	Input	9.010	CRW
101	Twilight TV 2: Switching delay from 1 to 0	Input	9.010	CRW
102	Twilight TV 2: Switching output	Output	1.002	CRT
103	Twilight TV 2: Switching output block	Input	1.002	CRW
104	Twilight TV 3: Absolute value	Input / Output	9.004	CRWTU
105	Twilight TV 3: Change (1:+ 0: -)	Input	1.002	CRW
106	Twilight TV 3: Switching delay from 0 to 1	Input	9.010	CRW
107	Twilight TV 3: Switching delay from 1 to 0	Input	9.010	CRW
108	Twilight TV 3: Switching output	Output	1.002	CRT
109	Twilight TV 3: Switching output block	Input	1.002	CRW
110	Sun position Azimuth [°]	Output (DPT 14.007)	14.007	CRT
111	Sun position Elevation [°]	Output (DPT 14.007)	14.007	CRT
112	Sun position Azimuth [°]	Output (DPT 9.*)	9.*	CRT
113	Sun position Elevation [°]	Output (DPT 9.*)	9.*	CRT
114	Facade heat protection status	Output	1.002	CRT
115	Facade 1: Status	Output	1.002	CRT
116	Facade 1: Movement position [%]	Output	5.001	CRT
117	Facade 1: Slat position [%]	Output	5.001	CRT
118	Facade 1: Block (1 = blocked)	Input	1.002	CRW
119	Facade 2: Status	Output	1.002	CRT
120	Facade 2: Movement position [%]	Output	5.001	CRT
121	Facade 2: Slat position [%]	Output	5.001	CRT
122	Facade 2: Block (1 = blocked)	Input	1.002	C R W
123	Facade 3: Status	Output	1.002	CRT
124	Facade 3: Movement position [%]	Output	5.001	CRT
125	Facade 3: Slat position [%]	Output	5.001	CRT

Nr.	Name	Function	DPT	Flags
126	Facade 3: Block (1 = blocked)	Input	1.002	CRW
127	Facade 4: Status	Output	1.002	CRT
128	Facade 4: Movement position [%]	Output	5.001	CRT
129	Facade 4: Slat position [%]	Output	5.001	CRT
130	Facade 4: Block (1 = blocked)	Input	1.002	CRW
131	Facade 5: Status	Output	1.002	CRT
132	Facade 5: Movement position [%]	Output	5.001	CRT
133	Facade 5: Slat position [%]	Output	5.001	CRT
134	Facade 5: Block (1 = blocked)	Input	1.002	CRW
135	Facade 6: Status	Output	1.002	CRT
136	Facade 6: Movement position [%]	Output	5.001	CRT
137	Facade 6: Slat position [%]	Output	5.001	CRT
138	Facade 6: Block (1 = blocked)	Input	1.002	CRW
139	Calendar time switch Period 1, Seq. 1: Switching output	Output	1.002	CRT
140	Calendar time switch Period 1, Seq. 2: Switching output	Output	1.002	CRT
141	Calendar time switch Period 2, Seq. 1: Switching output	Output	1.002	CRT
142	Calendar time switch Period 2, Seq. 2: switching output	Output	1.002	CRT
143	Calendar time switch Period 3, Seq. 1: Switching output	Output	1.002	CRT
144	Calendar time switch Period 3, Seq. 2: Switching output	Output	1.002	CRT
145	Weekly time switch Monday 1: Switching output	Output	1.002	CRT
146	Weekly time switch Monday 2: Switching output	Output	1.002	CRT
147	Weekly time switch Monday 3: Switching output	Output	1.002	CRT
148	Weekly time switch Monday 4: Switching output	Output	1.002	CRT
149	Weekly time switch Tuesday 1: Switching output	Output	1.002	CRT
150	Weekly time switch Tuesday 2: Switching output	Output	1.002	CRT
151	Weekly time switch Tuesday 3: Switching output	Output	1.002	CRT
152	Weekly time switch Tuesday 4: Switching output	Output	1.002	CRT

Nr.	Name	Function	DPT	Flags
153	Weekly time switch Wednesday 1: Switching output	Output	1.002	CRT
154	Weekly time switch Wednesday 2: Switching output	Output	1.002	CRT
155	Weekly time switch Wednesday 3: Switching output	Output	1.002	CRT
156	Weekly time switch Wednesday 4: Switching output	Output	1.002	CRT
157	Weekly time switch Thursday 1: Switching output	Output	1.002	CRT
158	Weekly time switch Thursday 2: Switching output	Output	1.002	CRT
159	Weekly time switch Thursday 3: Switching output	Output	1.002	CRT
160	Weekly time switch Thursday 4: Switching output	Output	1.002	CRT
161	Weekly time switch Friday 1: Switching output	Output	1.002	CRT
162	Weekly time switch Friday 2: Switching output	Output	1.002	CRT
163	Weekly time switch Friday 3: Switching output	Output	1.002	CRT
164	Weekly time switch Friday 4: Switching output	Output	1.002	CRT
165	Weekly time switch Saturday 1: Switching output	Output	1.002	CRT
166	Weekly time switch Saturday 2: Switching output	Output	1.002	CRT
167	Weekly time switch Saturday 3: Switching output	Output	1.002	CRT
168	Weekly time switch Saturday 4: Switching output	Output	1.002	CRT
169	Weekly time switch Sunday 1: Switching output	Output	1.002	CRT
170	Weekly time switch Sunday 2: Switching output	Output	1.002	CRT
171	Weekly time switch Sunday 3: Switching output	Output	1.002	CRT
172	Weekly time switch Sunday 4: Switching output	Output	1.002	CRT
173	AND Logic 1: 1-bit switching output	Output	1.002	CRT
173	AND Logic 1: 1-bit switching output AND Logic 1: 8-bit output A	Output Output	5.010	CRT
175	AND Logic 1: 8-bit output B	Output	5.010	CRT

Nr.	Name	Function	DPT	Flags
176	AND Logic 1: Block	Input	1.002	CRW
177	AND Logic 2: 1-bit switching output	Output	1.002	CRT
178	AND Logic 2: 8-bit output A	Output	5.010	CRT
179	AND Logic 2: 8-bit output B	Output	5.010	CRT
180	AND Logic 2: Block	Input	1.002	CRW
181	AND Logic 3: 1-bit switching output	Output	1.002	CRT
182	AND Logic 3: 8-bit output A	Output	5.010	CRT
183	AND Logic 3: 8-bit output B	Output	5.010	CRT
184	AND Logic 3: Block	Input	1.002	CRW
185	AND Logic 4: 1-bit switching output	Output	1.002	CRT
186	AND Logic 4: 8-bit output A	Output	5.010	CRT
187	AND Logic 4: 8-bit output B	Output	5.010	CRT
188	AND Logic 4: Block	Input	1.002	CRW
189	AND Logic 5: 1-bit switching output	Output	1.002	CRT
190	AND Logic 5: 8-bit output A	Output	5.010	CRT
191	AND Logic 5: 8-bit output B	Output	5.010	CRT
192	AND Logic 5: Block	Input	1.002	CRW
193	AND Logic 6: 1-bit switching output	Output	1.002	CRT
194	AND Logic 6: 8-bit output A	Output	5.010	CRT
195	AND Logic 6: 8-bit output B	Output	5.010	CRT
196	AND Logic 6: Block	Input	1.002	CRW
197	AND Logic 7: 1-bit switching output	Output	1.002	CRT
198	AND Logic 7: 8-bit output A	Output	5.010	CRT
199	AND Logic 7: 8-bit output B	Output	5.010	CRT
200	AND Logic 7: Block	Input	1.002	CRW
201	AND Logic 8: 1-bit switching output	Output	1.002	CRT
202	AND Logic 8: 8-bit output A	Output	5.010	CRT
203	AND Logic 8: 8-bit output B	Output	5.010	CRT
204	AND Logic 8: Block	Input	1.002	CRW
205	OR Logic 1: 1-bit switching output	Output	1.002	CRT
206	OR Logic 1: 8-bit output A	Output	5.010	CRT
207	OR Logic 1: 8-bit output B	Output	5.010	CRT
208	OR Logic 1: Block	Input	1.002	CRW
209	OR Logic 2: 1-bit switching output	Output	1.002	CRT
210	OR Logic 2: 8-bit output A	Output	5.010	CRT
211	OR Logic 2: 8-bit output B	Output	5.010	CRT
212	OR Logic 2: Block	Input	1.002	CRW
213	OR Logic 3: 1-bit switching output	Output	1.002	CRT
214	OR Logic 3: 8-bit output A	Output	5.010	CRT
215	OR Logic 3: 8-bit output B	Output	5.010	CRT

Nr.	Name	Function	DPT	Flags
216	OR Logic 3: Block	Input	1.002	CRW
217	OR Logic 4: 1-bit switching output	Output	1.002	CRT
218	OR Logic 4: 8-bit output A	Output	5.010	CRT
219	OR Logic 4: 8-bit output B	Output	5.010	CRT
220	OR Logic 4: Block	Input	1.002	CRW
221	OR Logic 5: 1-bit switching output	Output	1.002	CRT
222	OR Logic 5: 8-bit output A	Output	5.010	CRT
223	OR Logic 5: 8-bit output B	Output	5.010	CRT
224	OR Logic 5: Block	Input	1.002	CRW
225	OR Logic 6: 1-bit switching output	Output	1.002	CRT
226	OR Logic 6: 8-bit output A	Output	5.010	CRT
227	OR Logic 6: 8-bit output B	Output	5.010	CRT
228	OR Logic 6: Block	Input	1.002	CRW
229	OR Logic 7: 1-bit switching output	Output	1.002	CRT
230	OR Logic 7: 8-bit output A	Output	5.010	CRT
231	OR Logic 7: 8-bit output B	Output	5.010	CRT
232	OR Logic 7: Block	Input	1.002	CRW
233	OR Logic 8: 1-bit switching output	Output	1.002	CRT
234	OR Logic 8: 8-bit output A	Output	5.010	CRT
235	OR Logic 8: 8-bit output B	Output	5.010	CRT
236	OR Logic 8: Block	Input	1.002	CRW
237	Logic input 1	Input	1.002	CRW
238	Logic input 2	Input	1.002	CRW
239	Logic input 3	Input	1.002	CRW
240	Logic input 4	Input	1.002	CRW
241	Logic input 5	Input	1.002	CRW
242	Logic input 6	Input	1.002	CRW
243	Logic input 7	Input	1.002	CRW
244	Logic input 8	Input	1.002	CRW
245	Logic input 9	Input	1.002	CRW
246	Logic input 10	Input	1.002	CRW
247	Logic input 11	Input	1.002	CRW
248	Logic input 12	Input	1.002	CRW
249	Logic input 13	Input	1.002	CRW
250	Logic input 14	Input	1.002	CRW
251	Logic input 15	Input	1.002	CRW
252	Logic input 16	Input	1.002	CRW
255				0.0.7
253	Software version	readable	217.001	CRT

6. Parameter setting

6.1. Behaviour on power failure and restoration of power

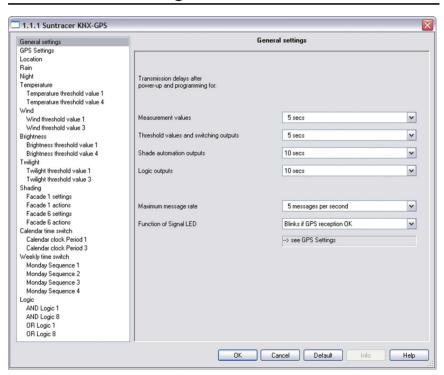
Behaviour on bus or auxiliary voltage failure:

The device transmits nothing.

Behaviour on bus or auxiliary voltage failure and following programming or reset:

The device sends all measurement values as well as switching and status according to their transmission behaviour set in the parameters with the delays established in the "General settings" parameter block. The "Software version" communications object is sent once after 5 seconds.

6.2. General settings



Transmission delay after power-up and programming for:		
Measurement values	5 secs 2 hrs	
Threshold values and switching outputs	5 secs 2 hrs	
Shade automation outputs	5 secs 2 hrs	
Logic outputs	5 secs 2 hrs	
Maximum message rate	1 • 2 • 3 • <u>5</u> • 10 • 20 <u>messages per second</u>	
Function of the Signal LED	 None On if signal object = 1 Off if signal object = 0 Blinks if signal object = 0 Blinks if signal object = 1 Blinks if GPS reception OK (→ see GPS Settings) Blinks if GPS reception not OK (→ see GPS Settings) 	

6.3. GPS Settings

Date and time will be set by	GPS signal and not transmitted GPS signal and transmitted periodically GPS signal and transmitted on request GPS signal and transmitted on request + periodically Communications objects and not transmitted
Transmit cycle (only if date and time are transmitted "periodically")	5 secs 2 hrs
If there's no reception, GPS malfunction is recognised after the last reception/reset	20 min • 30 min • 1 hr • 1,5 hrs • 2 hrs
After auxiliary voltage is restored it can take up to ten minutes till GPS OK.	
GPS malfunction transmits (1 = Malfunction 0 = no Malfunction)	not on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (is transmitted if "periodically" is selected)	<u>5 secs</u> 2 hrs

If date and time are set by GPS signal:

The current date and time can be set initially via the ETS. The weather station uses this data until the first time a valid GPS signal is received.

If date and time are set by communications object:

Between the transmission of the date and the transmission of the time, no date change may take place; they must be sent to the weather station on the same day.

On initial start-up the date and time must be sent directly after one another, so that the internal device clock can start.

The **Suntracer KNX-GPS** has an integrated real-time clock. Therefore, time keeps on running internally and can be sent to the bus, even when no GPS coverage is available or no time communication object has been received for some time. The internal clock of the weather station can show a time drift of up to ±6 seconds per day.

6.4. Location

The location data is required in order to be able to calculate the **position of the sun** with the help of the date and time. The exact location is received by GPS. During the initial start-up, the input coordinates are used for as long as no GPS reception exists.

In order to be able to display the **correct time**, the location must also be entered. Only in this way can the weather station automatically take into account the UTC offset (difference from world time) and the summer/winter time change-over.

The coordinates of various towns are saved in the weather station:

Country	Other countries Belgium Germany France Greece Italy Luxembourg Netherlands	Norway Austria Portugal Sweden Switzerland Spain Turkey UK
Location	,	
Time zone definition	standard • specific	
Summer/winter time change-over on the Rule for summer/winter time change-over	[Change only possible with "Specific time zone definition"]	

Location coordinates	do not transmit transmit periodically transmit on change transmit on change and periodically
On change of (only if "on change" is selected)	0,5° • <u>1°</u> • 2° • 5° • 10°
Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs

The summer/winter time change-over takes place automatically when "Time zone definition standard" is selected. If "Time zone definition specific" is selected, the rule for the change-over can be adjusted manually.

As soon as "another country" or "another location" is selected, the input fields for the exact coordinates appear. For example, enter (40° 43' northern latitude, 74° 0' western longitude) for New York, USA:

East. longitude [degrees, -180+180]	0 [negative values mean "west. longitude"]
East. longitude [minutes, -59+59]	0 [negative values mean "west. longitude"]
Northern latitude [Degrees, -90+90]	0 [negative values mean "southern latitude"]
Northern latitude [minutes, -59+59]	<u>0</u> [negative values mean "southern latitude"]
Rule for summer/winter time change-over	© [can be specified manually here]

6.5. Rain

Use rain sensor	No • Yes
When it rains the switching output is	<u>1</u> •0
Delays can be set via objects (in seconds)	<u>No</u> • Yes
Switching delay to rain	None • 1 sec • 2 hrs
Switching delay to non rain after drying	None • 1 sec • 2 hrs
Switching output transmits	 on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (is only transmitted if "periodically" is selected)	<u>5 secs</u> 2 hrs

Use rain output 2 with fixed switching delays	<u>No</u> • Yes
(this switching output has no delay on rain	
recognition and 5 minutes delay after it is dry again)	

6.6. Night

Use night recognition Night is recognised below 10 Lux.	<u>No</u> • Yes
At night the switching output is	<u>1</u> • 0
Delays can be set via objects (in seconds)	<u>No</u> • Yes
Switching delay to night	None • 1 sec 2 hrs
Switching delay to non-night	None • 1 sec 2 hrs
Switching output transmits	on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs

6.7. Temperature

Offset in 0.1°C	-50 50
Measurement value	do not transmit transmit periodically transmit on change transmit on change and periodically
On change of (only if "on change" is selected)	2% • 5% • <u>10%</u> • 25% • 50%
Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs
Use minimum and maximum values (Values are not retained after reset)	<u>No</u> • Yes
Use object "temperature sensor malfunction"	<u>No</u> • Yes
Use threshold value 1 / 2 / 3 / 4	<u>No</u> • Yes

6.7.1. Temperature threshold value 1 / 2 / 3 / 4

Threshold value:

Threshold value setting via parameter:

Threshold value setting via	Parameter • Communications objects
Threshold value in 0.1°C	-300 800
Hysteresis of the threshold value in %	0 50

Threshold value setting via communications object:

Threshold value setting via	Parameter • Communications objects
The last communicated value should be retained	no after restoration of power after restoration of power and programming
Start threshold value in 0.1°C valid till 1st communication	-300 800
Type of threshold value change	Absolute value • Increase / Decrease
Step size (only for threshold value change through "Increase / Decrease")	0,1°C • 0,2°C • 0,3°C • 0,4°C • 0,5°C • <u>1°C</u> • 2°C • 3°C • 4°C • 5°C
Hysteresis of the threshold value in %	0 50

If the threshold value is set by a communication object, during the initial commissioning a threshold value must be specified which is valid until the 1st communication of a new threshold value. With weather stations that have already been taken into service the last threshold value communicated is used.

If a threshold is set once via parameter or communication object, the last set threshold value remains until a new threshold value is transmitted by a communication object.

The last threshold values set by communications objects are saved in the EEPROM, so that they are retained during a power outage and are available once again when power is restored.

Switching output:

.

Output is (TV = threshold value)	 TV above = 1 TV - Hyst. below = 0 TV above = 0 TV - Hyst. below = 1 TV below = 1 TV + Hyst. above = 0 TV below = 0 TV + Hyst. above = 1
Delays can be set via objects (in seconds)	<u>No</u> • Yes
Switching delay from 0 to 1	None • 1 sec 2 hrs
Switching delay from 1 to 0	None • 1 sec 2 hrs

Switching output transmits	on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs

Block:

.

Use switching output block	<u>No</u> • Yes			
Evaluation of blocking object	On Value 1: block On Value 0: release On Value 0: block On Value 1: release			
Blocking object value before 1st communication	<u>0</u> •1			
Behaviour of the switching output				
On block	do not transmit message transmit 0 transmit 1			
On release (with 2 seconds release delay)	[Dependent on the setting "Switching output sends"]			

The behaviour of the switching output on release is dependent on the value of the parameter "Switching output transmits ..." (see "Switching output")

Switching output transmits on change	transmits no message • transmits status of the switching output
Switching output transmits on change to 1	transmits no message • if switching output = 1 → transmit 1
Switching output transmits on change to 0	transmits no message •
	if switching output = 0 → transmit 0
Switching output transmits upon change and periodically	transmit switching output status
Switching output transmits upon change to 1 and periodically	if switching output = 1 → transmit 1
Switching output transmits upon change to 0 and periodically	if switching output = 0 → transmit 0

6.8. Wind

Measurement value	do not transmit transmit periodically transmit on change transmit on change and periodically
On change of (only if "on change" is selected)	2% • 5% • <u>10%</u> • 25% • 50%

Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs
Use min. and max. values (Values are not retained after reset)	<u>No</u> • Yes
Use object "wind sensor malfunction"	<u>No</u> • Yes
Use threshold value 1 / 2 / 3 / 4	<u>No</u> • Yes

6.8.1. Wind threshold value 1 / 2 / 3

T	h	re	S	h	o	ld	1	٧ŧ	ı	u	е:					
	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	

Threshold value setting via parameter:

Threshold value setting via	Parameter • Communications objects
Threshold value in 0.1 m/s	1 350
Hysteresis of the threshold value in %	0 50

Threshold value setting via communications object:

Threshold value setting via	Parameter • Communications objects
The last communicated value should be retained	 no after restoration of power after restoration of power and programming
Start threshold value in m/s valid till 1st communication	1 350
Type of threshold value change	Absolute value • Increase / Decrease
Step size (only for threshold value change through "Increase / Decrease")	0.1 m/s • 0.2 m/s • 0.3 m/s • 0.4 m/s • 0.5 m/s • 1 m/s • 2 m/s • 3 m/s • 4 m/s • 5 m/s
Hysteresis of the threshold value in %	0 50

If the threshold value is set by a communication object, during the initial commissioning a threshold value must be specified which is valid until the 1st communication of a new threshold value. With weather stations that have already been taken into service the last threshold value communicated is used.

Once a threshold value is set via parameter or communication object, the last set threshold value remains until a new threshold value is transmitted by a communication object.

The last threshold values set by communications objects are saved in the EEPROM, so that they are retained during a power outage and are available once again when power is restored.

Switching output:

Output is (TV = threshold value)	• TV above = 1 TV - Hyst. below = 0 • TV above = 0 TV - Hyst. below = 1 • TV below = 1 TV + Hyst. above = 0 • TV below = 0 TV + Hyst. above = 1
Switching delay from 0 to 1	None • 1 sec 2 hrs
Switching delay from 1 to 0	None • 1 sec 2 hrs
Delays can be set via objects (in seconds)	<u>No</u> • Yes
Switching output transmits	 on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs

Block:

Use switching output block	<u>No</u> • Yes
Evaluation of blocking object	On Value 1: block On Value 0: release On Value 0: block On Value 1: release
Blocking object value before 1st communication	<u>0</u> • 1
Behaviour of the switching output	
On block	do not transmit message transmit 0 transmit 1
On release (with 2 seconds release delay)	[Dependent on the "Switching output transmits" setting]

The behaviour of the switching output on release is dependent on the value of the parameter "Switching output transmits ..." (see "Switching output")

Switching output transmits on change	transmits no message • transmits status of the switching output
Switching output transmits on change to 1	transmits no message • if switching output = 1 → transmit 1
Switching output transmits on change to 0	transmits no message •
	if switching output = 0 → transmit 0
Switching output transmits upon change and periodically	transmit switching output status

Switching output transmits upon change to 1 and periodically	if switching output = 1 → transmit 1				
Switching output transmits upon change to 0 and periodically	if switching output = 0 → transmit 0				

6.9. Brightness

If the shade automation is to be used, a threshold value must be active!

Measurement value	do not transmit transmit periodically transmit on change transmit on change and periodically
On change of (only if "on change" is selected)	2% • 5% • <u>10%</u> • 25% • 50%
Send cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs
Use threshold value 1 / 2 / 3 / 4	<u>No</u> • Yes

6.9.1. Brightness threshold value 1 / 2 / 3 / 4

Threshold value setting via parameter:

Threshold value setting via	Parameter • Communications objects
Threshold value in kLux	0 150
Hysteresis of the threshold value in %	0 50

Threshold value setting via communications object:

Threshold value setting via	Parameter • Communications objects
The last communicated value should be retained	no after restoration of power after restoration of power and programming
Start threshold in kLux valid till 1st communication	0 150
Type of threshold value change	Absolute value • Increase / Decrease
Step size (only for threshold value change through "Increase / Decrease")	1 klux • 2 klux • 3 klux • 4 klux • 5 klux • 10 klux
Hysteresis of the threshold value in %	0 50

If the threshold value is set by a communication object, during the initial commissioning a threshold value must be specified which is valid until the 1st communication of a new threshold value. With weather stations that have already been taken into service the last threshold value communicated is used.

Once a threshold value is set via parameter or communication object, the last set threshold value remains until a new threshold value is transmitted by a communication object.

The last threshold values set by communications objects are saved in the EEPROM, so that they are retained during a power outage and are available once again when power is restored.

Switching output:

Output is (TV = threshold value)	 TV above = 1 TV - Hyst. below = 0 TV above = 0 TV - Hyst. below = 1 TV below = 1 TV + Hyst. above = 0 TV below = 0 TV + Hyst. above = 1
Switching delay from 0 to 1	None • 1 sec 2 hrs
Switching delay from 1 to 0	None • 1 sec 2 hrs
Delays can be set via objects (in seconds)	<u>No</u> • Yes
Switching output transmits	 on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs

Block:

.

Use switching output block	<u>No</u> • Yes					
Evaluation of blocking object	On Value 1: block On Value 0: release On Value 0: block On Value 1: release					
Blocking object value before 1st communication	<u>0</u> • 1					
Behaviour of the switching output						
On block	• do not transmit message • transmit 0 • transmit 1					
On release (with 2 seconds release delay)	[Dependent on the "Switching output transmits" setting]					

The behaviour of the switching output on release is dependent on the value of the parameter "Switching output transmits ..." (see "Switching output")

Switching output transmits on change	transmits no message • transmits status of the switching output
Switching output transmits on change to 1	transmits no message • if switching output = 1 → transmit 1

Switching output transmits on change to 0	transmits no message •				
	if switching output = 0 → transmit 0				
Switching output transmits upon change and periodically	transmit switching output status				
Switching output transmits upon change to 1 and periodically	if switching output = 1 → transmit 1				
Switching output transmits upon change to 0 and periodically	if switching output = 0 → transmit 0				

6.10. Twilight

Use threshold value 1 / 2 / 3 / 4	No • Yes
-----------------------------------	----------

6.10.1.Twilight threshold value 1 / 2 / 3

T	h	re	s	h	o	ld	ľ	٧ŧ	al	u	е:					
	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	÷

Threshold value setting via parameter:

Threshold value setting via	Parameter • Communications objects
Threshold value in Lux	1 1000
Hysteresis of the threshold value in %	0 50

Threshold value setting via communications object:

Threshold value setting via	Parameter • Communications objects
The last communicated value should be retained	no after restoration of power after restoration of power and programming
Start threshold in Lux valid till 1st communication	0 1000
Type of threshold value change	Absolute value • Increase / Decrease
Step size (only for threshold value change through "Increase / Decrease")	1 lux • 2 lux • 3 kux • 4 lux • 5 lux • 10 lux • 20 lux • 30 lux • 40 lux • 50 lux • 100 lux
Hysteresis of the threshold value in %	0 50

If the threshold value is set by a communication object, during the initial commissioning a threshold value must be specified which is valid until the 1st communication of a new threshold value. With weather stations that have already been taken into service, the last threshold value communicated is used.

Once a threshold value is set via parameter or communication object, the last set threshold value remains until a new threshold value is transmitted by a communication object.

The last threshold values set by communications objects are saved in the EEPROM, so that they are retained during a power outage and are available once again when power is restored.

Switching output:

Output is (TV = threshold value)	• TV above = 1 TV - Hyst. below = 0 • TV above = 0 TV - Hyst. below = 1 • TV below = 1 TV + Hyst. above = 0 • TV below = 0 TV + Hyst. above = 1
Switching delay from 0 to 1	None • 1 sec 2 hrs

Switching delay from 1 to 0	None • 1 sec 2 hrs
Delays can be set via objects (in seconds)	<u>No</u> • Yes
Switching output transmits	 on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs

Block:

.

Use switching output block	No • Yes	
Evaluation of blocking object	On Value 1: block On Value 0: release On Value 0: block On Value 1: release	
Blocking object value before 1st communication	<u>0</u> •1	
Behaviour of the switching output		
On block	do not transmit message transmit 0 transmit 1	
On release (with 2 seconds release delay)	[Dependent on the "Switching output transmits" setting]	

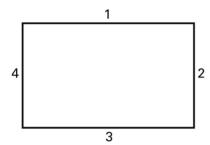
The behaviour of the switching output on release is dependent on the value of the parameter "Switching output transmits ..." (see "Switching output")

Switching output transmits on change	transmits no message • transmits status of the switching output	
Switching output transmits on change to 1	transmits no message • if switching output = 1 → transmit 1	
Switching output transmits on change to 0	transmits no message •	
	if switching output = 0 → transmit 0	
Switching output transmits upon change and periodically	transmit switching output status	
Switching output transmits upon change to 1 and periodically	if switching output = 1 → transmit 1	
Switching output transmits upon change to 0 and periodically	if switching output = 0 → transmit 0	

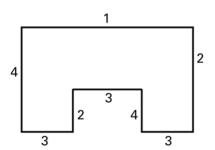
6.11. Shading

6.11.1. Classifying the facades for the control unit

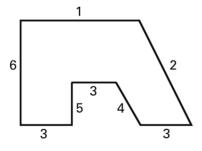
The control options for shades (shadow edge tracking and slat tracking) are facade-related functions.



Most buildings have 4 facades. It is generally recommended that the sunshade of each facade be controlled separately.



Even in buildings with a U-shaped layout, only 4 facades have to be controlled differently, as several have the same alignment.



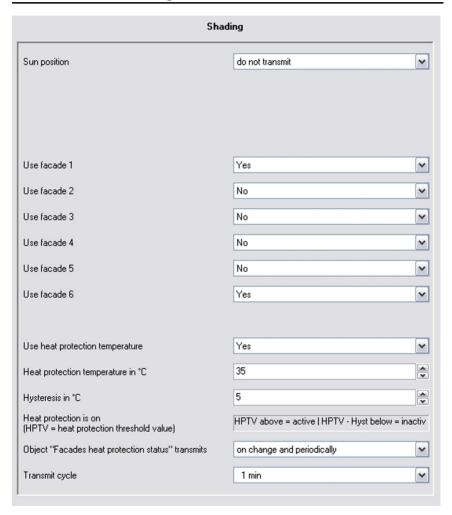
In buildings with an asymmetrical layout the facades with a non-right-angled orientation (2, 4) must be controlled separately.

Curved/round fronts should be divided into several facades (segments) to be controlled individually.

If a building has more than 6 facades, the deployment of another weather station is recommended; particularly as this also makes it possible to measure the wind speed in another location.

When there are several buildings, wind measurement should take place separately for each building (e.g. with additional KNX W wind sensors), as, depending on the positions of the buildings in relation to one another, different wind speeds may occur.

6.12. Shade settings



Sun position	do not transmit transmit periodically transmit on change transmit on change and periodically
On change of (only if "on change" is selected)	<u>1 °C</u> 15 °C
Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs
Use facade 1 / 2 / 3 / 4 / 5 / 6	<u>No</u> • Yes
Use heat protection temperature	<u>No</u> • Yes

If the heat protection temperature is used:

Use heat protection temperature	Yes
Heat protection temperature in °C	15 50
Heat protection is (HPTV = Heat protection threshold value)	HPTV above = active HPTV - Hyst. below = inactive
Object "Facades heat protection status" transmits	on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	5 secs 2 hrs

6.13. Facade settings

For each facade, the shade conditions (brightness, position of the sun) and the facade settings (architectural characteristics such as orientation or slat type) can be specified.

Facade 1 settings		
Shade conditions:		
Brightness condition fulfilled, if		
Brightness above	Brightness threshold value 1	
Brightness condition not fulfilled, if		
Brightness lower Threshold - hysteresis		
Hysteresis in % of threshold value	20	
Sun position condition fulfilled, if		
Sun	from the south (azimuth: 90°270°)	
Shade settings: Type of tracking	Shadow edge tracking and slat tracking	
Orientation of the facade in *	180	
(N = 0°, E = 90°, S = 180°, W = 270°) Inclination of the facade in ° (0° = no inclination)	0	
Window height in cm	150	
Maximum penetration depth of the sun into the room in cm	50	
Shadow edge displacement at or above cm will be tracked	10	
Slat width in mm	50	
Slat distance in mm	30	
Minimum angle change in * for transmitting the new slat position	10	
Slat angle in * after 0% position command	90	
Slat angle in * after 100% position command	0	

Shade conditions:

......

Brightness condition fulfilled, if	
Brightness above	Brightness threshold value 1 / 2 / 3 / 4
Brightness condition not fulfilled, if Brightness lower Threshold - hysteresis	
Hysteresis in % of threshold value	0 50
Sun position condition fulfilled, if	
Sun	from the East (Azimuth 0°180°) from the South-east (Azimuth 45°225°) from the East (Azimuth 90°270°) from the South-west (Azimuth 135°315°) from the East (Azimuth 180°360°) in the range

For numeric setting of the sun's range:

Sun	in the range
Azimuth [°] from	0 360
Azimuth [°] to	0 360
Elevation [°] from	<u>0</u> 90
Elevation [°] to	0 <u>90</u>

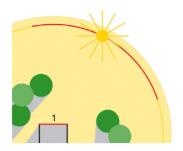
The angle, which is specified for the direction of the sun (azimuth), is aligned according to the orientation of the facade. In addition, obstacles which cast a shadow on the facade, such as, for example, a wall or overhanging roof, can also be taken into account in the setting for sun direction (azimuth) and sun height (elevation).

Example Azimuth setting:



Top view:

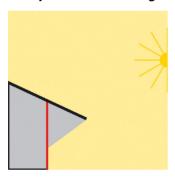
In the morning the building is fully shaded by surrounding trees.



Top view:

For facade 1, shading must only be active in the azimuth marked red, as the sun can then shine on to the building without obstruction.

Example Elevation setting:



Side view:

When the sun's position is high, the facade is only shaded by the roof overhang. Shading is only necessary if the sun is low (in the figure approx. below 53°).

Shade settings:

Type of tracking	No tracking Shadow edge tracking	See chapter "Shadow edge and slat tracking"
	Slat tracking	
	Shadow edge tracking and slat tracking	
	and slat tracking	

6.13.1.Shadow edge tracking

Type of tracking	Shadow edge tracking	
Orientation of the facade in ° [North 0°, East 90°, South 180°, West 270°]	0 360	See Chapter "Orientation
Inclination of the facade in ° [0° = no inclination]	-90 90	and inclination of the facade"
Window height in cm	1 1000	
Maximum penetration depth of the sun into the room in cm	10 250	

Shadow edge displacement at or above	1 50	
cm will be tracked		

6.13.2.Slat tracking

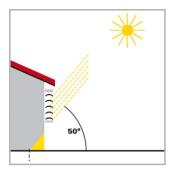
Type of tracking	Slat tracking	
Slat orientation	horizontal • vertical	See Chapter "Slat types and determi- nation of width and distance"
Slat width in mm	1 1000	
Slat distance in cm	1 1000	
Minimum angle change in ° for transmitting the new slat position	1 90	
Slat angle in ° after 0% position command	0 180	See Chapter "slat position for horizon- tal/vertical slats"
Slat angle in ° after 100% position command	<u>0</u> 180	

6.13.3. Shadow edge tracking and slat tracking

With **shadow edge tracking** the sunshade is not moved down fully; rather it is moved only so far that the sun can still shine a parametrisable distance (e.g. 50 cm) into the room. This allows the room user to look at open air through the lower part of the window, and plants which may be on the window ledge to be exposed to the sun.

Note: The shadow edge tracking is only useable with a sunshade which is moved from the top downwards (e.g. shutters, textile shades or blinds with horizontal slats). This function is not useable with sunshades which are pulled in front of a window from one or both sides.

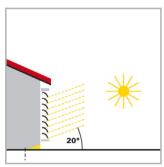
With **slat tracking** the horizontal slats of blinds are not fully closed but rather automatically adjusted so that the sun cannot shine directly into the room. Diffuse daylight can still enter the room through the slats and contribute to dazzle-free room lighting. Using slat tracking with external blinds, the entry of warm air into the room through sunshine can be avoided and, at the same time, energy costs for lighting the room can be reduced.



Sunshade when the position of the sun is high

The sunshade is only partially closed and automatically moved down only enough so that the sun cannot shine further into the room than specified via the maximum permitted penetration depth.

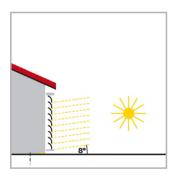
The slats can be set almost vertically without the sun shining directly into the room.



Sunshade when the sun is in a central position

The sunshade is automatically moved down only far enough so that the sun does not exceed the maximum permitted penetration depth in the room.

The slats are automatically closed further, so that the sun cannot shine directly into the room. Despite that, diffuse daylight can still reach the room and so contribute to the room lighting (daylight usage).

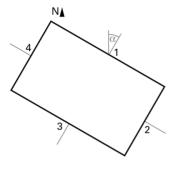


Sunshade when the position of the sun is low

The sunshade is automatically moved down almost fully, so that the sun does not shine too far into the room.

The slats are automatically closed further, so that the sun cannot shine in directly.

6.13.4. Orientation and inclination of the facade



Top view:

The facade orientation corresponds to the angle between the North-South axis and the facade vertical. The angle α here is measured in a clockwise direction (North corresponds to 0°, East 90°, South 180° and West 270°).

The facade orientations result as follows:

Facade 1: α Facade 2: α + 90° Facade 3: α + 180° Facade 4: α + 270°

Example: The building in the picture is tilted by α = 30°, i. e. the facade orientation is 30°, 120°, 210° and 300°



Side view:

If a facade surface is not oriented horizontally, this must be taken into account. A forward inclination of the facade is counted as a positive angle; a backwards inclination (as in the picture) as a negative angle. This also allows a sunshade of a window built into a sloping roof surface to be controlled according to the current position of the sun.

If a facade is not a flat surface, but rather arched or bent, it must be subdivided into several segments to be controlled separately.

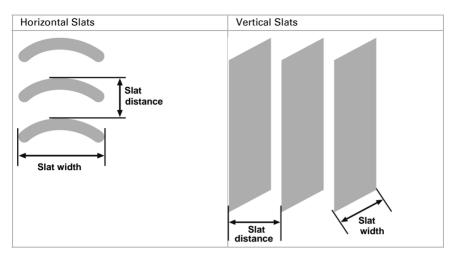
6.13.5. Slat types and determination of width and distance

In the slat tracking, a distinction is made between a sunshade or glare protection with horizontal slats and one with vertical slats.

A sunshade with vertical slats (e.g. external blinds) is typically moved downwards from the top. By contrast, an internal glare protector often consists of thin strips of material (vertical slats), which can be rotated around 180° and are pulled out from one or both sides of the window.

Both types of slat can be adjusted by the weather station so that no direct sunlight falls into the room, but as much diffuse daylight as possible does.

In order for the slat tracking to set the slats correctly, their width and distance from one another must be known.



6.13.6. Slat position with horizontal slats

With Elsner actuators, which, for blinds drives with 2 stop positions, make it possible for movement to a sunshade position to be specified via a position input in per cent, the upper stop position (i. e. sunshade fully opened) is controlled or reported via the value "0%".





Sunshade opened (upper stop position: 0%)

If the lower stop position is to be approached, this is specified to the blinds actuator as sun position "100%" or it will report reaching the lower stop position (i.e. sunshade fully closed) using this value. If blinds are moved down from the upper stop position, the slats first turn into an almost vertical position and the sunshade moves with closed slats to the lower stop position.

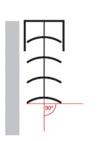
If the blinds are in the lower end position and the slats are fully closed, this slat position is described as both "vertical" and "100%". Normally, however, fully closed slats do not have an exactly vertical position ($\alpha = 0^{\circ}$) but rather form a slight angle with the vertical. With slat tracking, this angle must be determined and specified via the associated parameter.





Sunshade and slats closed (lower stop position: 100%, slat position: 100%)

From its "vertical" position (completely closed, 100%) the slats can be adjusted to their horizontal position (fully opened, 0% or α = 90°). For this, the drive used for the blinds defines whether this adjustment can take place almost continuously in many small steps (as with SMI drives, for example) or whether it is only possible in a few large steps (as with most standard drives).





Slat position horizontal (0%, $\alpha = 90^{\circ}$)

With standard blinds, the slats can be adjusted further via their horizontal position past the point where the slat adjustment ends and the blinds begin to move upwards. The slats then form an angle between 90° und 180° with the vertical.

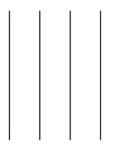




Slat position at the beginning of movement UP

6.13.7. Slat position with vertical slats

If an internal glare protector or screen with vertical slats is controlled by an Elsner blinds actuator, the position in which the slats are fully open is controlled or reported as the 0% slat position.



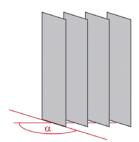
Fully opened vertical slats (slat position 0%)

If the slats are fully closed, this position is controlled or reported as the 100% slat position. This is the position in which the glare protector is moved in front of the window from the stop position at the side. For this, the angle formed by the slats with the direction of movement is >0°.



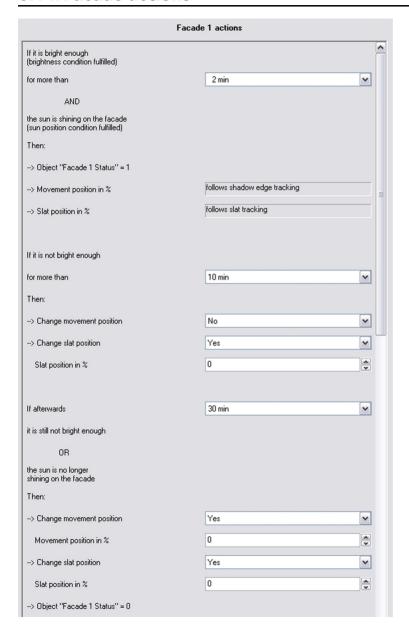
Fully closed vertical slats (slat position 100%)

If the glare protector is later retracted (i.e. opened), in the process the vertical slats are turned into a position that is somewhat less than 180°.



Vertical slats at the beginning of movement UP

6.14. Facade actions



If it is bright enough (brightness condition fulfilled)	
for more than	0 secs 2 hrs
AND	
the sun is shining on the facade	
(sun position condition fulfilled)	
Then: → Object "Facade 1 status" = 1	
→ Movement position in %	0 100 (or "follow shadow edge tracking")
→ Slat position in %	0 100 (or "follows slat tracking")
If it is not bright enough	
for more than	0 secs 2 hrs
Then:	
→ Change movement position	Yes • No
Movement position in % (only if movement position should be changed)	0 <u>100</u>
→ Change slat position	<u>Yes</u> • No
Slat position in % (only if slat position should be changed)	<u>0</u> 100
If afterwards it is still not bright enough	0 secs 2 hrs
OR	
the sun is no longer shining on the facade	
Then: → Object "Facade 1 status" = 0	
→ Change movement position	<u>Yes</u> • No
Movement position in % (only if movement position should be changed)	<u>0</u> 100
→ Change slat position	<u>Yes</u> • No
Slat position in % (only if slat position should be changed)	<u>0</u> 100

Transmission behaviour of objects:		
Movement position and slat position	transmit on change	~
Object "Facade 1 status" transmits	on change	~
Heat protection:		
Use heat protection	No	~
Block:		
Behaviour after block	react to the last automatic command	~
Blocking object value before 1st communication	0	~
J		

Transmission behaviour of objects:

Movement position and slat position

• transmit on change
• transmit on change and periodically

Transmit cycle
(only if "periodically" is selected)

Object transmits "Facade 1 status"

• on change
• on change to 1
• on change and periodically
• on change to 1 and periodically
• on change to 1 and periodically
• on change to 0 and periodically

Transmit cycle

5 secs ... 2 hrs

Heat protection:

.

(only if "periodically" is selected)

Use heat protection	Yes ● <u>No</u>
Movement position in % (only if heat protection is used)	0 <u>100</u>
Slat position in % (only if heat protection is used)	0 <u>100</u>

Block:

	react to the last automatic command wait for the next automatic command
Blocking object before 1st communication	0 • 1

6.15. Calendar time switch

Period 1 / 2 / 3	not active • active

6.15.1. Calendar clock Period 1 / 2 / 3

From:	
Month	January December
Day	1 29 / 1 30 / 1 31 (according to month)
Up to and including:	
Month	January December
Day	1 29 / 1 30 / 1 31 (according to month)
Sequence 1	not active • active
Sequence 2	not active • active

6.15.2. Calendar clock period 1 / 2 / 3, Sequence 1 /2

Activation time hours	<u>0</u> 23
Activation time minutes	<u>0</u> 59
Deactivation time hours	<u>0</u> 23
Deactivation time minutes	<u>0</u> 59
Schaltausgang sendet	 never on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	5 secs 2 hrs

6.16. Weekly time switch

Monday Sunday	not active • active
---------------	---------------------

All 4 sequences for the selected day will be activated together.

6.16.1. Weekly clock Mo, Tu, We, Th, Fr, Sa, Su 1 ... 4

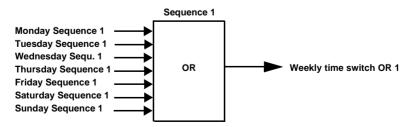
Activation time hours	<u>0</u> 23
Activation time minutes	<u>0</u> 59
Deactivation time hours	<u>0</u> 23
Deactivation time minutes	<u>0</u> 59
Shall sequence 1/2/3/4 be allocated to the linkage weekly clock OR 1/2/3/4?	No (do not allocate) • Yes (allocate)
Switching output transmits	 never on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	5 secs 2 hrs

Note: If, for example, 15:35 is set as the switch-off time, the output switches off on the change from 15:35 to 15:36.

6.16.2.Use of weekly clock

The communications object "Weekly time switch OR 1/2/3/4"

The Sequence 1 switch times of all weekdays is linked via the OR logic gate "Sequence 1" and can be used internally for your own logic connections as "Weekly time switch 1".



6.17. Logic

Use logic inputs	<u>No</u> • Yes
Object value before 1st communication for:	
Logic input 1 / 2 / 3 / 4 / 5 / 6 / 7 / 8 / 9 / 10 / 11 / 12 / 13 / 14 / 15 / 16	<u>0</u> • 1

AND Logic

	AND Logic 1/2/3/4/5/6/7/8	not active • active
--	---------------------------	---------------------

OR Logic

6.17.1.AND Logic 1 / 2 / 3 / 4 / 5 / 6 / 7 / 8

1. / 2. / 3. / 4. Input	do not use all switching events the sensor makes available (see "Connection inputs of the AND logic")
Logic output transmits	a 1-bit object two 8-bit objects

If the logic output transmits a 1-bit object:

Logic output transmits	a 1-bit object
if logic = 1 → object value	<u>1</u> •0
if logic = 0 → object value	1 • <u>0</u>
Transmit behaviour	 on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	<u>5 s</u> ecs 2 hrs

If the logic output transmits two 8-bit objects:

Logic output transmits	two 8-bit ol	ojects	
Object type	• Value	[0255]	
	Per cent	[0100%]	
	Angle	[0360°]	
	• Scene call-u	ıp [0127]	

if logic = 1 → object A value if logic = 0 → object A value if logic = 1 → object A value if logic = 0 → object B value	respectively 0 255 for "Value" 0 100 for per cent 0 360 for angle 0 127 for scenes
Transmit behaviour	 on change on change to 1 on change to 0 on change and periodically on change to 1 and periodically on change to 0 and periodically
Transmit cycle (only if "periodically" is selected)	<u>5 secs</u> 2 hrs

Object A: Shade position height (0 = safe position, 255 = fully extended).

Object B: Shade position slat angle (255 = 100% closed, 200 = approx. 80% closed).

Block:

.

Evaluation of the blocking object	On Value 1: block On Value 0: release On Value 0: block On Value 1: release
Blocking object value before 1st communication	<u>0</u> • 1
Behaviour of the switching output	
On block	do not transmit message transmit 0 transmit 1
On release (with 2 seconds release delay)	[Dependent on the "Switching output transmits" setting]

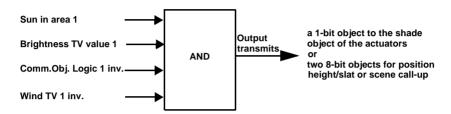
The behaviour of the switching output on release is dependent on the value of the parameter "Transmit behaviour ..." of the AND logic:

Transmit behaviour on change	transmit no message • transmit status of the switching output
Transmit behaviour on change to 1	transmit no message • wenn Schaltausgang = 1 → transmit 1
Transmit behaviour on change to 0	transmit no message •
	if switching output = 0 → transmit 0
Transmit behaviour on change and periodically	transmit switching output status
Transmit behaviour on change to 1 and periodically	if switching output = 1 → transmit 1
Transmit behaviour on change to 0 and periodically	if switching output = 0 → transmit 0

6.17.2.Use of the AND logic

Sun automation example

To illustrate, the AND logic can be used to define the conditions for shading, for example a brightness threshold value and the sun in a specific area. The re-activation of the shading following a wind alarm and a manually-operated block are also included in this example.



- Sun in area 1: Describes the sun position for shading.
- Brightness threshold value 1: Defines the brightness from which shading will
 occur.
- Communications object Logic 1 inverted: Blocking function for the sun automation, e.g. via a button (blocking following manual operation).
 Logic = 0 → released, Logic = 1→ blocked.
 For this the "Communications objects logic inputs" must be released in "General Settings" and the "Communications object Logic 1" be linked with
- Wind threshold value 1 inverted: The automation activates again once a wind alarm is over (i.e. if the other conditions are fulfilled, shading will occur again).

6.17.3. Connection inputs of the AND logic

group addresses via the button.

do not use (AND)

do not use (OR)

Logic input 1

Logic input 1 inverted

Logic input 2

Logic input 2 inverted

Logic input 3

Logic input 3 inverted

Logic input 4

Logic input 4 inverted

Logic input 5

Logic input 5 inverted

Logic input 6

Logic input 6 inverted

Logic input 7

Logic input 7 inverted

Logic input 8

Logic input 8 inverted

Logic input 9

Logic input 9 inverted

Logic input 10

Logic input 10 inverted

Logic input 11

Logic input 11 inverted

Logic input 12

Logic input 12 inverted

Logic input 13

Logic input 13 inverted

Logic input 14

Logic input 14 inverted

Logic input 15

Logic input 15 inverted

Logic input 16

Logic input 16 inverted

GPS Malfunction = ON

GPS Malfunction = OFF

Temperature Sensor Malfunction = ON

Temperature Sensor Malfunction = OFF

Wind Sensor Malfunction = ON

Wind Sensor Malfunction = OFF

Switching output rain 1

Switching output rain 1 inverted

Switching output rain 2

Switching output rain 2 inverted

Switching output night

Switching output night inverted

Switching output temp 1

Switching output temp 1 inverted

Switching output temp 2

Switching output temp 2 inverted

Switching output temp 3

Switching output temp 3 inverted

Switching output temp 4

Switching output temp 4 inverted

Switching output wind 1

Switching output wind 1 inverted

Switching output wind 2

Switching output wind 2 inverted

Switching output wind 3

Switching output wind 3 inverted

Switching output bright 1

Switching output bright 1 inverted

Switching output bright 2

Switching output bright 2 inverted

Switching output bright 3

Switching output bright 3 inverted

Switching output bright 4

Switching output bright 4 inverted

Switching output twil 1

Switching output twil 1 inverted

Switching output twil 2

Switching output twil 2 inverted

Switching output twil 3

Switching output twil 3 inverted

Facade 1 Status

Facade 1 Status inverted

Facade 2 Status

Facade 2 Status inverted

Facade 3 Status

Facade 3 Status inverted

Facade 4 Status

Facade 4 Status inverted

Facade 5 Status

Facade 5 Status inverted

Facade 6 Status

Facade 6 Status inverted

Switching output cal. clock Period 1 Seq. 1

Switching output cal. clock Per. 1 Seg. 1 inverted

Switching output cal. clock Period 1 Seq. 2

Switching output cal. clock Per. 1 Seq. 2 inverted

Switching output cal. clock Period Seq. 1

Switching output cal. clock Per. 2 Seq. 1 inverted

Switching output cal. clock Period Seq. 2

Switching output cal. clock Per. 2 Seq. 2 inverted

Switching output cal. clock Period Seq. 1

Switching output cal. clock Per. 3 Seq. 1 inverted

Switching output cal. clock Period Seq. 2

Switching output cal. clock Per. 3 Seq. 2 inverted

Switching output weekly clock Monday 1

Switching output weekly clock Monday 1 inverted

Switching output weekly clock Monday 2

Switching output weekly clock Monday 2 inverted

Switching output weekly clock Monday 3

Switching output weekly clock Monday 3 inverted

Switching output weekly clock Monday 4

Switching output weekly clock Monday 4 inverted

Switching output weekly clock Tuesday 1

Switching output weekly clock Tuesday 1 inverted

Switching output weekly clock Tuesday 2

Switching output weekly clock Tuesday 2 inverted

Switching output weekly clock Tuesday 3

Switching output weekly clock Tuesday 3 inverted

Switching output weekly clock Tuesday 4 Switching output weekly clock Tuesday 4 inverted Switching output weekly clock Wednesday 1 Switching output weekly clock Wednesday 1 inverted Switching output weekly clock Wednesday 2 Switching output weekly clock Wednesday 2 inverted Switching output weekly clock Wednesday 3 Switching output weekly clock Wednesday 3 inverted Switching output weekly clock Wednesday 4 Switching output weekly clock Wednesday 4 inverted Switching output weekly clock Thursday 1 Switching output weekly clock Thursday 1 inverted Switching output weekly clock Thursday 2 Switching output weekly clock Thursday 2 inverted Switching output weekly clock Thursday 3 Switching output weekly clock Thursday 3 inverted Switching output weekly clock Thursday 4 Switching output weekly clock Thursday 4 inverted Switching output weekly clock Friday 1 Switching output weekly clock Friday 1 inverted Switching output weekly clock Friday 2 Switching output weekly clock Friday 2 inverted Switching output weekly clock Friday 3 Switching output weekly clock Friday 3 inverted Switching output weekly clock Friday 4 Switching output weekly clock Friday 4 inverted Switching output weekly clock Saturday 1 Switching output weekly clock Saturday 1 inverted Switching output weekly clock Saturday 2 Switching output weekly clock Saturday 2 inverted Switching output weekly clock Saturday 3 Switching output weekly clock Saturday 3 inverted Switching output weekly clock Saturday 4 Switching output weekly clock Saturday 4 inverted Switching output weekly clock Sunday 1 Switching output weekly clock Sunday 1 inverted Switching output weekly clock Sunday 2 Switching output weekly clock Sunday 2 inverted Switching output weekly clock Sunday 3 Switching output weekly clock Sunday 3 inverted Switching output weekly clock Sunday 4 Switching output weekly clock Sunday 4 inverted Weekly clock OR 1 Weekly clock OR 1 inverted Weekly clock OR 2 Weekly clock OR 2 inverted

Weekly clock OR 3
Weekly clock OR 3 inverted

Weekly clock OR 4 Weekly clock OR 4 inverted

6.17.4.OR Logic

1. / 2. / 3. / 4. Input	do not use all switching events the sensor makes available (see "Connection inputs of the OR logic")
Logic output transmits	a 1-bit object two 8-bit objects

All parameters of the OR logic correspond to those of the AND logic.

6.17.5. Connection inputs of the OR logic

The connection inputs of the OR logic correspond to those of the AND logic. *In addition* the following inputs are available to the OR logic:

Switching output AND Logic 1 Switching output AND Logic 1 inverted Switching output AND Logic 2 Switching output AND Logic 2 inverted Switching output AND Logic 3 Switching output AND Logic 3 inverted Switching output AND Logic 4 Switching output AND Logic 4 inverted Switching output AND Logic 5 Switching output AND Logic 5 inverted Switching output AND Logic 6 Switching output AND Logic 6 inverted Switching output AND Logic 7 Switching output AND Logic 7 inverted Switching output AND Logic 8 Switching output AND Logic 8 inverted

